PARTICIPATION ECOSYSTEM

"An ecosystem involves the interactions between a community of living organisms in a particular area and its non-living environment"

- Collins dictionary

The term ecosystem is used entirely deliberately in this context to describe the organic characteristics of the Participatory Ecosystem.

Conceptually the Participatory Ecosystem is a living, breathing ecology, in which project ideas and activities are continuously being designed, tested, grown, paused, discarded or replicated.

Similar to ecosystems in the natural world, the Participatory System develops organically, is unpredictable in form, and is rooted in the shifting interrelationships of many diverse and distinct parts (multiple residents joining and leaving, and projects emerging, thriving, replicating and stopping on a constant basis).

The Participatory Ecosystem shares the following characteristics with other organic models:

- Interdependence and diversity of parts.
- The ability to adapt, learn and evolve.
- Emergent behaviours or properties.
- Organic or natural growth and renewal patterns.

This is one of the key differences between the Participatory City Foundation approach to participation and other approaches in which the key structural relationship is between funder and individual projects.

The function of the relationship between the Participatory Ecosystem and the Support Platform is to build and maintain stable systems that co-produce predictable and high levels of positive outcomes with and for residents and neighbourhoods long term.

The organic structure of this Participatory Ecosystem allows for the development of small, hyperlocal or temporary ideas to succeed within a whole system of activity, where they might not be possible or successful on their own. The more prevalent organising model is for projects to become miniorganisations in order to attract or hold funding. This more traditional model relies on scale, and can result in networks of mini-organisations becoming ossified and unsustainable long term without direct individual funding.

"Every One Every Day is helping and changing local people's lives and making a difference to a broad amount of people. On a dayto-day basis in the shop I'm seeing old people, disabled people, children, different cultures and backgrounds. People coming and being all together, and getting along, and happy to have this place.

These days will probably be some of the best summer days ever - when all of us are together like this, we need this place to stay."

42

- Participant

RESIDENT PARTICIPATION

The graph shows how many residents have signed up in the Every One Every Day project within the first eight months of operation (end of November '17 - end of July '18), along with the gender split.

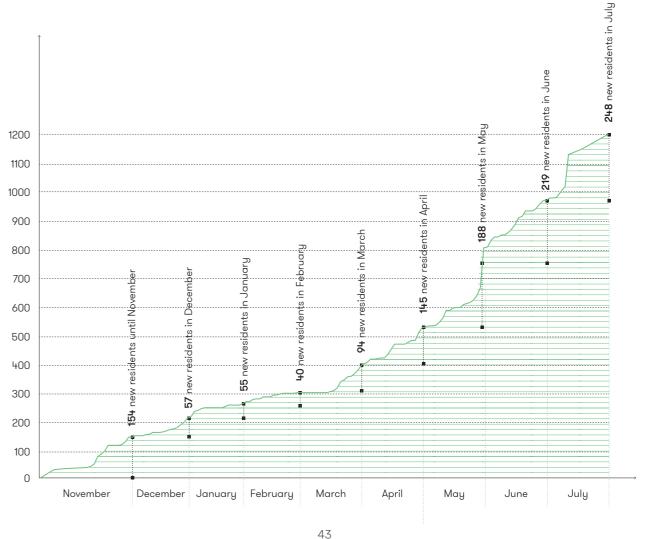
These numbers do not include children involved in the project, nor all the people who participated without signing up.

1,200
residents have signed up
to be part of Every One Every Day
within the first year



Overall growth of residents involved with Every One Every Day by participating and signing up

(this figure doesn't include: children or participants who chose not to sign up)



PERSON-CENTRED ECOSYSTEM

The Participatory Ecosystem from the resident perspective. It also allows for people to self-direct their interactions based

The design of the Every One Every Day Participatory Ecosystem thus organised around residents, rather than asking residents own terms - and to meet their own needs. It allows them to make choices about what activity they or their family or the

participation on an equal footing in a way which is mutually beneficial to all participants. This means that the Support participation for as many people as possible in order to joining the network, while others might withdraw for periods achieve long term outcomes.

Self-directed involvement

A diverse range of project ideas and participation opportunities allows residents to decide which activities suit them at any

- Activities that fit within the demands of their lives e.g.
- Activities they are most attracted to.
- Activities with the most potential benefits e.g. learning, health, friendship etc.
- to support each other and neighbourhoods.

which are always changing, often more so for people living

With a flexible, person-centred Participation Ecosystem of involved in projects and activities than if only high threshold opportunities were available, thus enabling people to benefit

The Participation Ecosystem grows and sustains by inviting need for periods of solitude.

People are also constantly moving in and out of the borough - with the coming years likely to bring with them significant many new people on an ongoing basis, as well as wishing people well as they move out to other places.

This describes how well matched this model of a Participation Ecosystem is to the realities of people's lives and the changing them, learning with them and co-creating places that are good to live in.

high levels of dedication from a fewer number of people, a static



and others leaving the network continuously. This works in synch with the rhythms and flows through the borough.

Outcomes are co-produced through peer-to-peer interactions with neighbours working together.

Protective factors

People and families need to find ways to manage the ongoing

- Developing a sense of purpose and future.

Community **Biological Factors Factors** Green Spaces, Regular exercise Participation Genetic factors Interpersonal Individual Factors Factors Secure family, Optimism, agency close social and executive

ties

functioning

Stepping stones of participation opportunities

create opportunities across the whole continuum of types of self-navigate, participating where they want to, often across point and grow from there. This small simple entry point is how own judgement of their readiness to develop further.

(01) (03) (04) (05) (02) Social Media Less time & Signing up Hosting a session confidence existing project such as



More time and confidence

ECOSYSTEM OF PROJECTS AND OPPORTUNITIES

Where ideas come from

locally, from other neighbourhoods across the world, from combinations of several open source ideas, utilising local

surfacing people and ideas, and these have been used in be made in that particular way by the people that live there. referred to as stimulation projects.

want to develop themselves get designed and tested in the the benefits directly and see it benefiting others.

Some existing open source projects are particularly good at of the idea's origins, different and unique because it can only

Ideas are plentiful and their success and survival should

Project family trees

Great Place to

Grow Up

ideas. Creating frameworks for hosting and collaborating culture, where intellectual property is not commercialised are designed to make it easy to create new individual projects but openly shared. It's a vital part of co-creating an open

Story Box Dagenham

Summer Camp

Layers

Community businesses will emerge from the large system of neighbourhood projects as a second, additional layer of layer of activity where the majority of outcomes such as



Types of project

of opportunities they offer to residents.



Stimulation



Collaborative Framework



Hosting Framework



Collaborative Business

Development phases of projects

Projects are co-designed and developed with residents, from



Emergent

discussions about

Designed

designed and

Tested

has been tested during a



Ongoing

been tested and



Replicated in other shop

Development status of projects

be continuously offering participation opportunities. Some project ideas won't be successful in a catchment area



Active

The project has started and is



Paused

The project has



Dormant

The project has